

Concerns about trust, security & safety in mHealth: are they justified, and what to do about them ?

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Royal College
of Physicians

Setting higher standards

Agenda

Why bother with mHealth ?

Why do mHealth safety, trust and security matter ?

What is the evidence about these ?

What to do to alleviate these problems ?

Conclusions



Why bother with mHealth ?

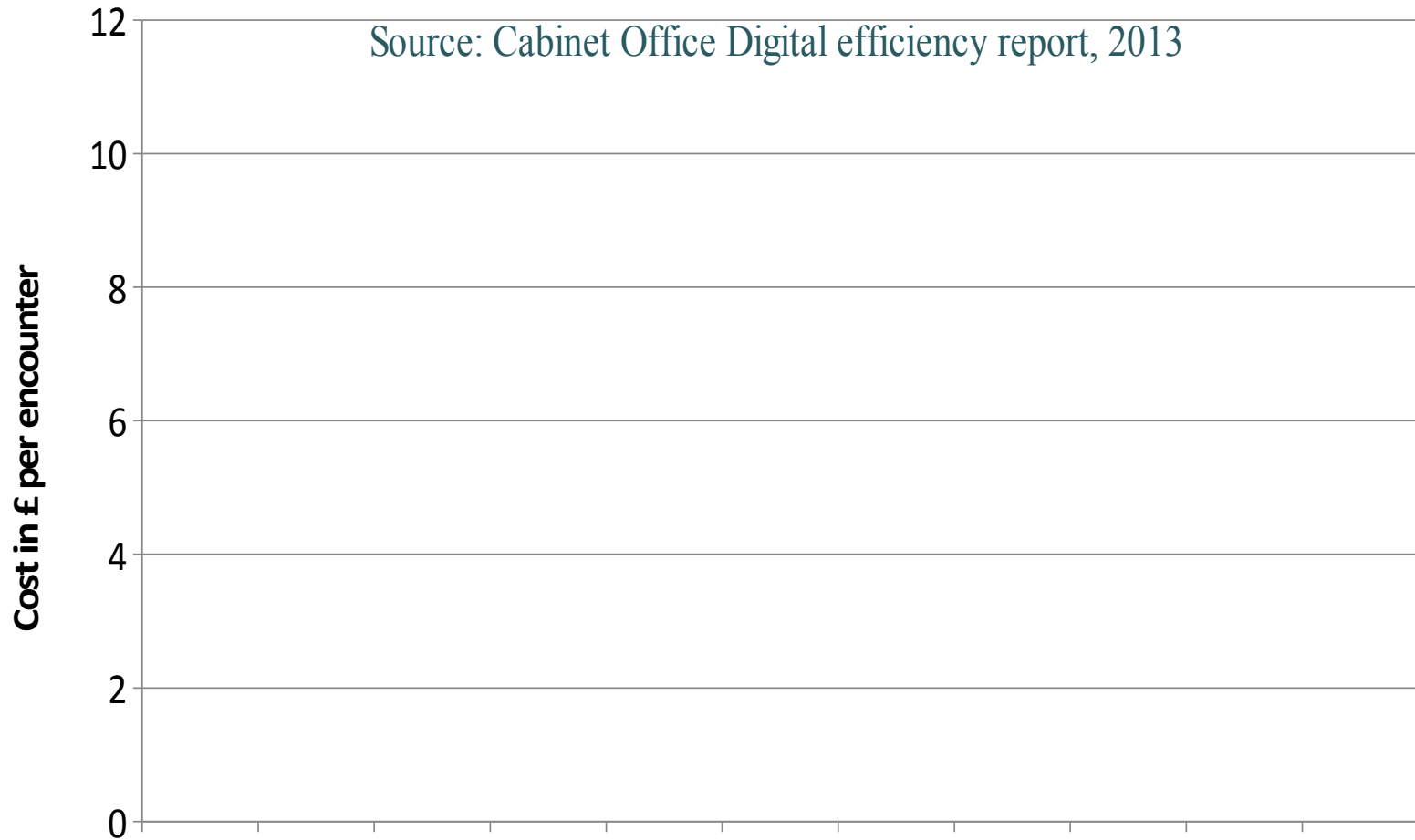
1. Face-to-face contacts do not scale
2. Smart phone hardware used by 75%+ of adults:
 - Cheap, convenient, fashionable
 - Inbuilt sensors / wearables allow easy measurements
 - Multiple communication channels: SMS, voice, video, apps...
3. mHealth software enables:
 - Unobtrusive alerts to record data, take action
 - Incorporation of Susan Michie's behaviour change techniques (eg. present in 96% of drug adherence apps)
 - Tailoring, which makes behaviour change more effective (d=0.16, Lustria, J H Comm 2013)



Why digital channels ?

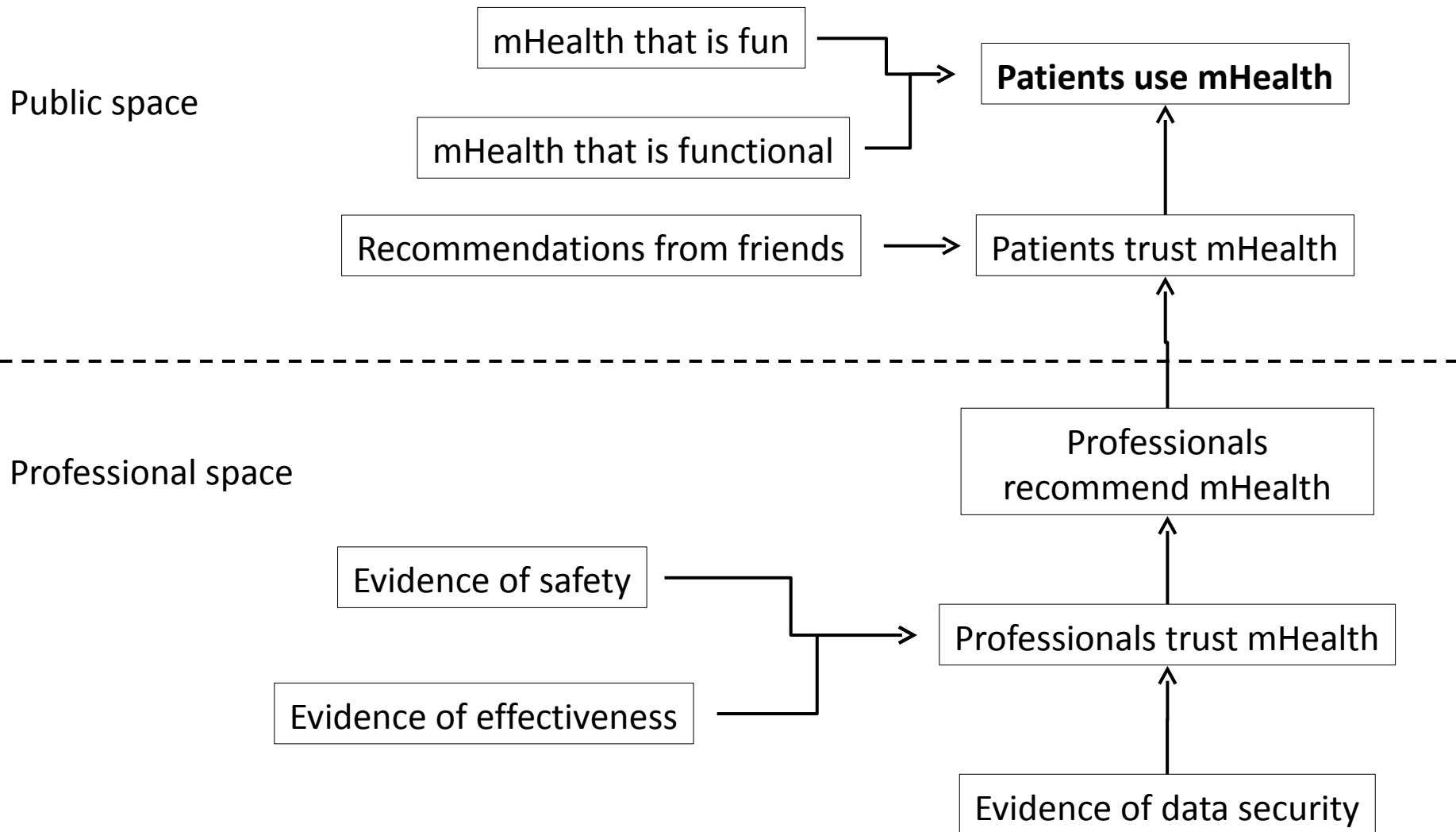
Mean public sector cost per completed encounter across 120 councils

Source: Cabinet Office Digital efficiency report, 2013



standards

Trust, security and safety

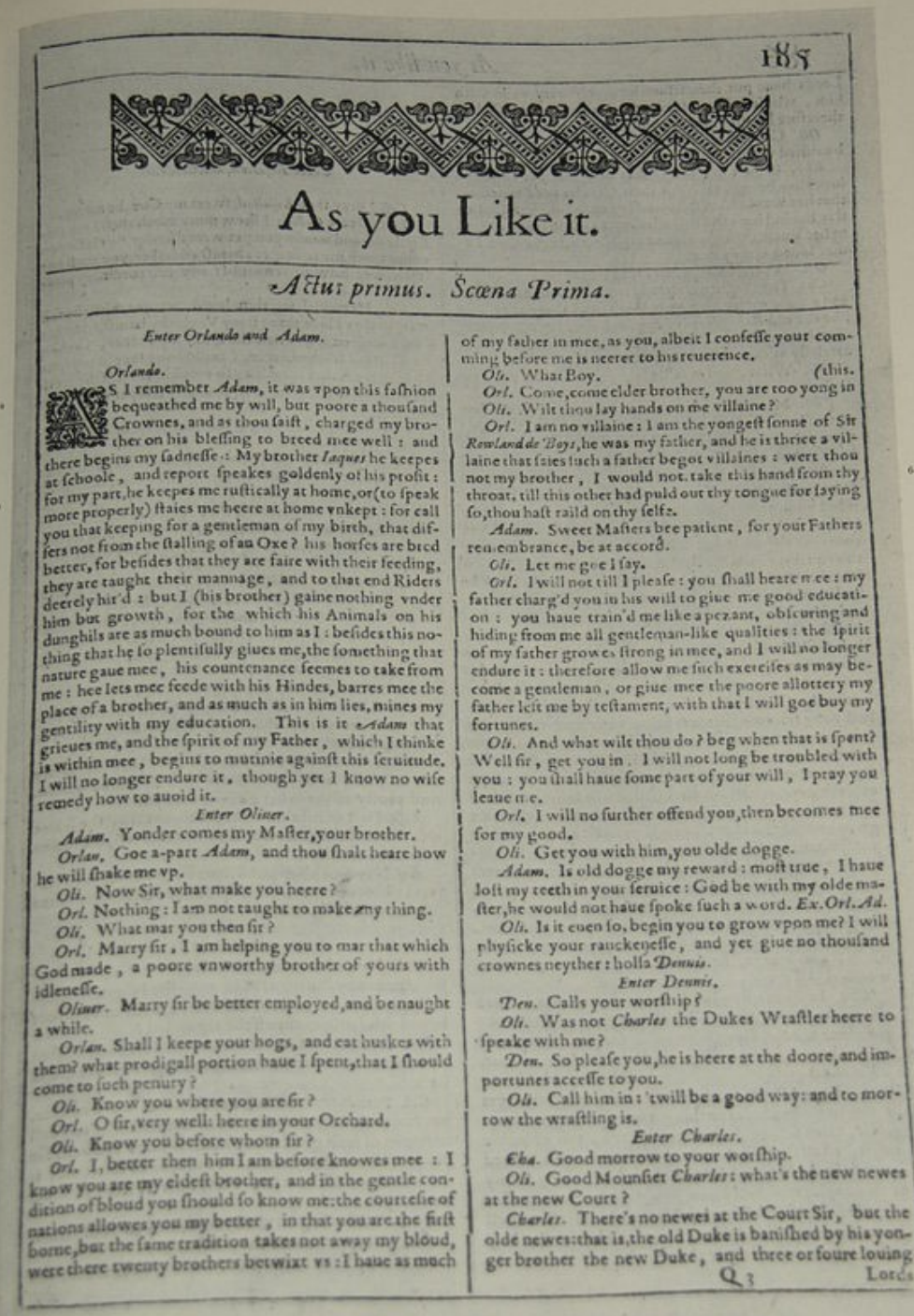


Privacy and mHealth



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Recent evidence on privacy & mHealth apps

Huckvale et al 2015 study of 79 accredited lifestyle apps from NHS Apps library:

Only 53 (67%) had a privacy policy: policies vaguely worded, many did not explain what types of data were being shared

No app encrypted data held on the device

70 (89%) leaked confidential data over network

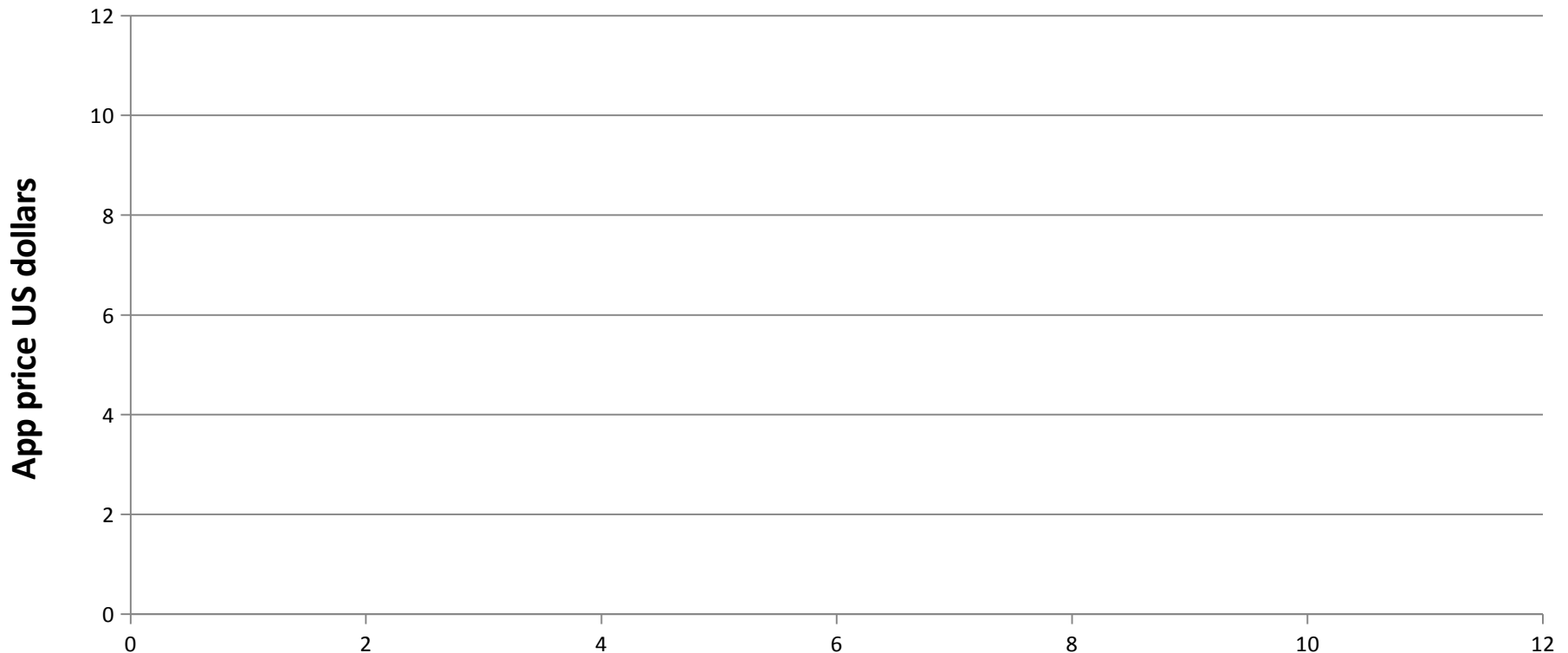
35 included identifiers, 23 sent IDs without encryption

4 apps sent **both** IDs and health information without encryption



Are apps based on sound evidence ?

**Price (\$US) of 47 smoking cessation apps versus evidence score
(data from Abroms et al 2013)**



Evidence score: high score means app adheres to US Preventive Service Task Force guidelines

Current evidence on app safety

Apps for insulin dosage adjustment (Huckvale 2015):

14 (30%) of 46 declared source of algorithm, 3 (9%) of 46 validated input data, 27 (59%) allowed calculation with missing data

17 (37%) did not update when input data changed

1 app was issue free

Asthma apps (Huckvale 2015):

Number doubled from 93 in 2011 to 191 in 2013

23 (25%) of the first group withdrawn, leaving 147 new apps

Newer apps no more likely to include EB advice: only 75 (50%) of 147 gave basic info on asthma, 36 (24%) diary function

Only 4 (17%) of 23 advising on asthma management were consistent with guidelines

CVD risk apps



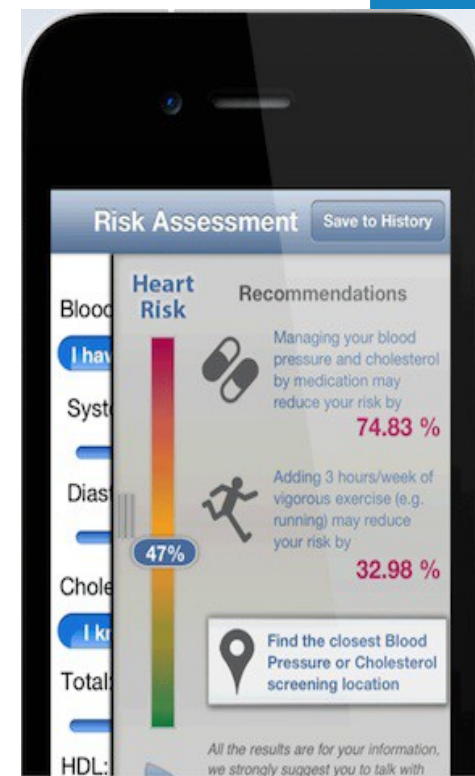
Overall results

Located 21 apps, only 19 (7 paid) gave figures

All 19 communicated risk using percentages (cf. advice from Gigerenzer, BMJ 2004)

One app said see your GP *every* time; none of the rest gave advice

Some apps refused to accept key data, eg. age > 74, diabetes



Heart Health App

Misclassification rates

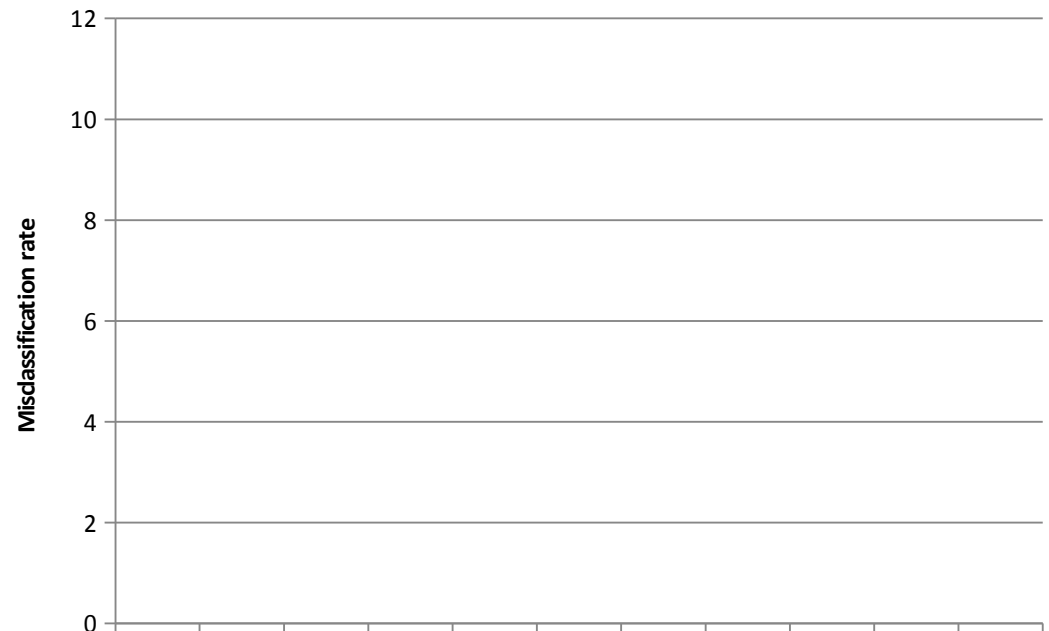
Rates varied from 7% (safe ?) to 33% (unsafe !)

Of 19 apps:

- 5 (26%) misclassified 25% or more scenarios
- 8 (42%) misclassified at least 20% of the scenarios

Median error rate free 13%, paid 27% ($p = 0.026$)

App misclassification rate (20% threshold; paid = dark blue)



Current evidence on app effectiveness

21 RCTs of apps used by patients / public:

3 studies were confounded (used app + much else besides)

3 were *equivalence studies* (does app save resources, but with same outcomes?): 2 were positive

Of the remaining 15 studies*:

8 studied health behaviours: 7 positive, 1 worse (compared to SMS for smoking cessation)

5 studied clinical process: 3+, 2 equal

5 studied patient outcomes: 3+, 2 equal

Overall (inc. equivalence trials): 15 positive, **4 equal**, 1 worse

* 3 trials measured more than one of these

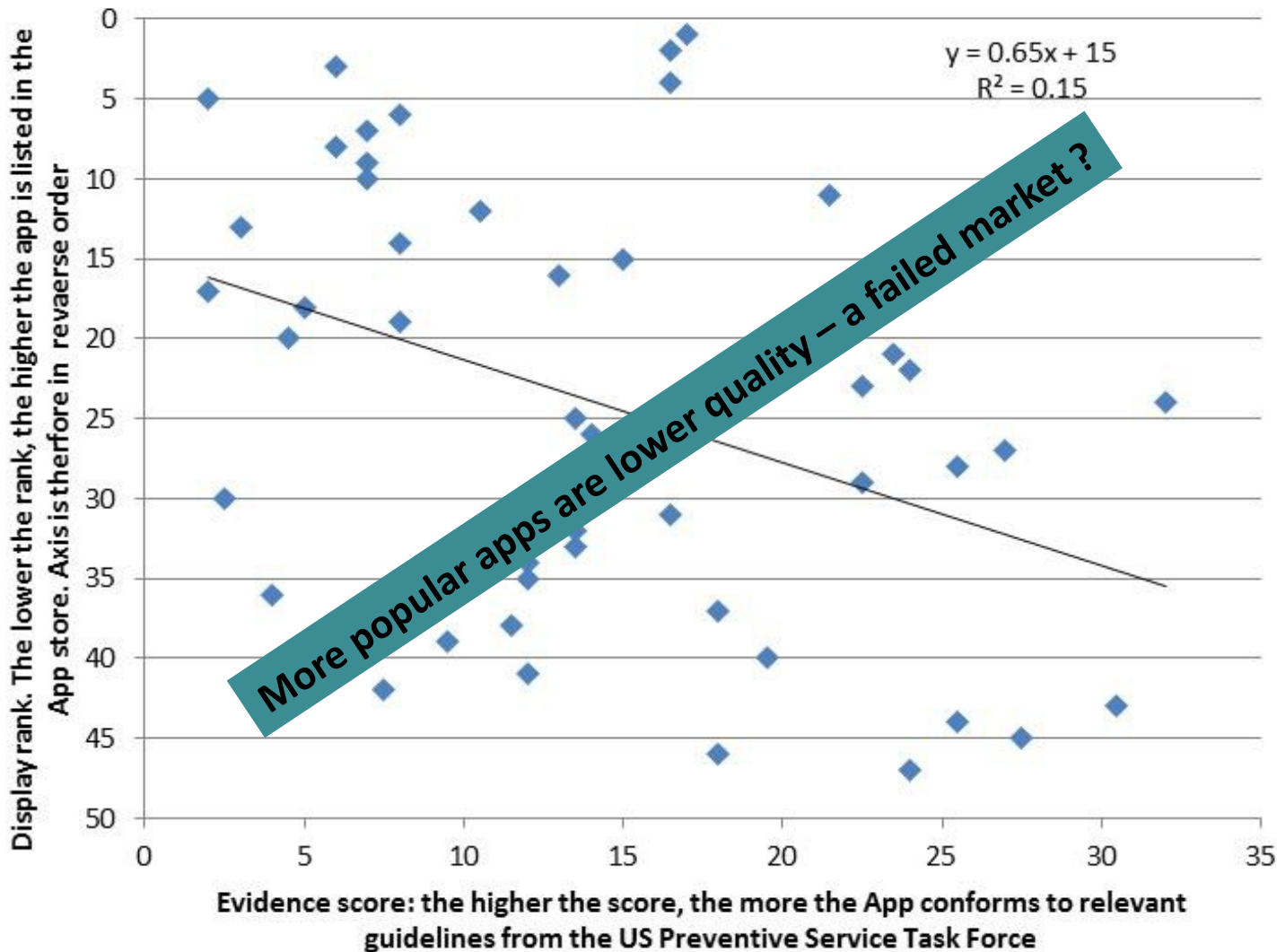


Possible quality approval processes to improve mHealth

Methods	Advantages	Disadvantages	Examples
Wisdom of the crowd	Simple user ranking	Hard for users to assess quality; click factory bias	Current app stores MyHealthApps
Users apply quality criteria	Explicit	Requires widespread dissemination; can everyone apply them ?	RCP checklist
Classic peer reviewed article	Rigorous (?)	Slow, resource intensive, doesn't fit App model	47 PubMed articles
Physician peer review	Timely Dynamic	Not as rigorous Scalable ?	iMedicalApps, MedicalAppJournal
Developer self-certification	Dynamic	Requires developers to understand & comply; checklist must fit apps	HON Code ? RCP checklist
Developer support	Resource light	Technical knowledge needed Multitude of developers	BSI PAS 277
CE marking, external regulation	Credible	Slow, expensive, apps don't fit national model	NHS App Store, FDA, MHRA

User ratings: app display rank versus adherence to evidence

Display rank vs. evidence score



Study of
47
smoking
cessation
apps
(Abroms,
2013)

higher standards

Regulation of medical apps by FDA, FCC

If classified as a medical device by FDA a product must demonstrate efficacy, but:

- Only 100 apps so far classified as a medical device
- Decision to exercise “*enforcement discretion*” on most medical apps

So, FDA has not actually banned any apps, yet

However, the Federal Communication Commission **has** banned some apps with misleading claims, eg. “Acne Cure” (no evidence of claimed benefit of iPhone screen backlight)

Sharpe, New England Center for Investigative Reporting, Many health apps are based on flimsy science at best, and often do not work. Washington Post, November 12th 2012



Some criteria for an mHealth quality approval process

1. Empower patient & professional choice ?
2. Use criteria that make sense to patients / profs / the NHS / industry ?
3. Scalable to thousands of apps ?
4. Proportionate to clinical risk ?
5. Promote useful innovation and a vigorous apps marketplace, with survival of the fittest ?
6. Fit with the rapidly evolving apps market ?
7. Resistant to manipulation & auditable ?



We need to think differently...

Old think	New Think
Paternalism: we know & determine what is best for users	Self determination: users decide what is best for them
Regulation will eliminate harmful Apps after release	Prevent bad Apps - help App developers understand safety & quality
The NHS must control Apps, apply rules and safety checks	Self regulation by developer community Consumer choice informed by truth in labelling
App developers are in control	Aristotle's <i>civil society</i>* is in control
Quality is best achieved by laws and regulations	Quality is best achieved by consensus and culture change
The aim of Apps is innovation (sometimes above other considerations)	App innovation must balance benefits and risks
An Apps market driven by viral campaigns, unfounded claims of benefit	An Apps market driven by <i>fitness for purpose</i> (ISO) & evidence of benefit

• *The elements that make up a democratic society, such as freedom of speech, an independent judiciary, collaborating for common wellbeing*

Our draft quality criteria for apps based on Donabedian 1966

Structure = the app development team, the evidence base, use of an appropriate behaviour change model etc. ...

Processes = app functions: usability, accuracy etc.

Outcomes = app impacts on user knowledge & self efficacy, user behaviours, resource usage

Wyatt JC, et al. Clinical Medicine December 2015



Labelling of apps

Analogy: legally required food labels listing ingredients, allergens etc.

Q: What fields for a health app label ?

A: Intended user; app functions;
privacy policy; source of content; results
of accuracy / impact studies



Conclusions

1. The quality of mHealth tools varies too much
2. User & professional reviews, developer self-certification and regulation are not enough
3. To help reduce “***apptimism***” and strengthen other strategies, we need to agree quality criteria, evaluate apps against them, & label app with results
4. We have the evaluation methods (eg. rating quality of evidence, accuracy studies, RCTs)
5. This will support patients, health professionals, health systems and app developers to maximise the benefits of mHealth

